

# Fishing For 10

**Materials:** Deck of cards with the face cards removed. Aces can stay and be used as 1's. How to Play The object of the game is to get two cards that total 10.

## **Directions:**

1. Each player is dealt five cards. The rest of the cards are placed in a "pond" in the center of the table.
2. Take turns. On a turn, ask one other player for a card that will go with a card in your hand to make 10.
3. If you get a card that makes 10, put the pair of cards down. Take one card from the "pond". Your turn is over. If you do not get a card that makes 10, take a card from the "pond" after your partner says, "Go Fish". Your turn is over. If the card you take from the pond makes 10 with a card in your hand, put the pair down and take another card.
4. If there are no cards left in your hand, but still cards in the pond, you take two cards.
5. The game is over when there are no more cards.
6. At the end of the game, make a list of the number pairs you made.